



Paul Evers

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Skills

Languages: Javascript, HTML/CSS, Java, C#, C++

Frameworks/Libraries: React, Next.js, Angular, Spring Boot, OpenAPI, Firebase

Tools: Figma, Sketch, Git, SCRUM

Soft Skills: Problem solving, curiosity, critical thinking, interpersonal communication, conflict resolution

Experience

UX Designer & Front-End Developer, Drieam – Eindhoven (*Part-time*) Mar 2023 – Present

- Conducted participatory UX research with education institutions to uncover user needs for Canvas LMS
- Designed and implemented custom Canvas templates using Sketch, HTML/CSS, and JavaScript, improving usability across 20+ institutions
- Supported over 1 million students, including at Oxford Business School and Rijksacademie, enhancing digital learning experiences

Full-Stack Web Developer, Freelance – Eindhoven (*Part-time*) Jan 2021 – Present

- Designed and delivered full-stack web platforms using React, Next.js, Angular, and Firebase for municipalities, small businesses, and individuals
- Developed 12 municipal websites (e.g. goedverhuurderschapmaastricht.nl) to support compliance with Dutch housing regulations; platforms now process dozens of citizen reports monthly with a focus on accessibility, privacy, and user experience
- Built huurteam-zuidlimburg.nl to connect renters with legal consultants; website consistently fully books the team monthly
- Launched and maintained web presences for postneon.com, dispersed.nl, and deboradax.com, improving audience engagement and accessibility

Software Engineer Intern, iO – Eindhoven (*BSc Graduation Internship*) Aug 2021 – Feb 2022

- Collaborated with Ingenico/Worldline to build a high-fidelity prototype for a group payment solution
- Engineered full-stack architecture: front-end in React, back-end in Java/Spring Boot with OpenAPI integration
- Delivered an internal demo used in stakeholder reviews, accelerating R&D efforts

Software Engineer Intern, Prodrive Technologies– Son & Breugel (*BSc Internship*) Feb 2020 – July 2020

- Designed and implemented an embedded communication protocol using gRPC, enhancing data exchange between internal systems
- Developed reusable C++ library to integrate protocol in the company for further testing

Front-end Software Engineer, Zzapps – Son & Breugel (*Part-time*) Dec 2018 – Feb 2020

- Designed and developed Angular/Firebase websites for SMEs using Figma and Sketch
- Delivered responsive interfaces, tailored to business branding and customer needs

Education

Eindhoven University of Technology (TU/e) – MSc in Human-Technology Interaction Apr 2025

Universitat Politècnica de Catalunya (UPC) – Erasmus semester abroad as part of MSc Feb 2024

Fontys University of Applied Sciences – BSc in Software Engineering (ICT & Software Engineering) Feb 2022

Cambridge Certificate - As part of bilingual VWO highschool curriculum (TTO) 2017